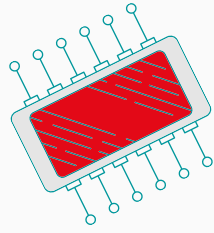


Learn the skills
you need to live
your most
creative life



Our students:

- will learn more info about Arduino applications, programming language and hardware in industry by new learning methods
- will get the opportunity to experiment applications and programs using Arduino experiment kits
- will increase their self-confidence and professional competencies in order to find an employment in the electronic, ICT and robotics sectors
- will share cooperation and experience with peer groups in other European countries
- will increase their motivation and positive attitudes towards school
- will develop intercultural, language, social and critical thinking skills

PARTNERS



**GÖLBAŞI MESLEKI VE TEKNİK
ANADOLU LİSESİ - ANKARA (TR)
COORDINATOR SCHOOL**

**LICEUL TEHNOLOGIC GRIGORE
MOISIL - BRAILA (RO)**



2 EK PEIRAIA - PIRAEUS (GR)



HTL WOLFSBERG (AT)



**IIS EINSTEIN DE LORENZO -
POTENZA (IT)**

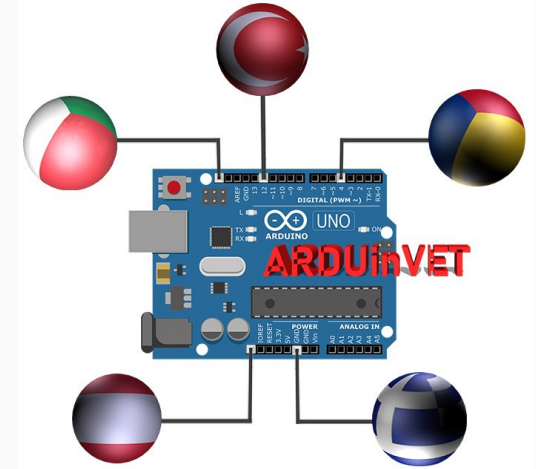


This project is funded by the Erasmus+ Program of the European Union. However, European Commission and Turkish National Agency cannot be held responsible for any use which may be made of the information contained therein.



Co-funded by the
Erasmus+ Programme
of the European Union

ARDUinVET



ERASMUS+

2020-1-TR01-KA202-093762

**"TEACHING AND
LEARNING ARDUINOS IN
VOCATIONAL TRAINING"**





METHODOLOGY

"MAKE-DEVELOP-SHARE"

About the project

"Teaching and Learning Arduinos in Vocational Training" is an Erasmus+ project addressed to adapt Arduino applications to vocational training, to develop a more efficient training set and to create a guidebook for the laboratories and the workshops of vocational & technical education students.

Aims

- adapting Arduino applications to vocational training
- developing a more efficient training set and a guidebook for the laboratories and the workshops of vocational & technical education students
- editing a good practice Guide Book
- introducing Arduino training models to other participants during their visits to each host country
- comparing different educational systems and training methods
- sharing best practices

Good practices will be made, developed, and finally shared using the dissemination channels of the project:

- PROJECT WEBSITE
- E-TWINNING TWinspace
- SOCIAL MEDIA PAGES

MAIN PROJECT OUTPUTS

- Set of experiments and training modules for Arduino lessons
- Prototype training kits
- Best practices GuideBook
- Project DVD
- Audio and subtitled training videos



DISSEMINATION LONG TERM TARGET

- Teachers
- Students
- Vocational Education Schools
- Local Educational Institutions
- Electronic and ICT labor market



Participants

Electrical, Electronic, ICT, Automation VET Teachers from 5 countries: Turkey, Greece, Austria, Romania and Italy.

